

LIAISONS DANGEREUSES

MAY '69 NOV 73 U

LIAISONS DANGEREUSES #64

is published by Leonard Lakofke, 644 West Briar Place, Chicago 60637
312-929-7057--calls between Midnight and 7AM are NEVER acceptable.

NEW RATES AND PROCEDURES

Starting with 1975 HS (see below) a new price structure begins in LD.

As you know on December 28, 1975 postal rates are going up to 13¢.

The Game fee for a novice game in LD will be \$7 effective at once.

However there will be a refund structure for countries eliminated prior to 1906. If your country is eliminated in 1901 or 1902 there will be a \$4 rebate. 1903 \$3, 1904 \$2 and 1905 \$1. If you are dropped there is NO refund. There is no refund to any player placed into a game by us as a substitute, of course.

Subscriptions will now cost \$2 for 9 (instead of 10). This is effective at once.

I have 5 players for a new game, only 2 more needed.

Paid are: Nighton, Mathias, Trowangy, Edwards and Foster.

Players in 1975HS will receive these rebates too.

New Game 1975HS

Austria, Charles Campbell, 4104 S. Florence Ct., Tulsa Okla 74105
(Beyerlein; note this change!)

England, Joe Dorchack, 8801 Willow Rd., Hickory Hills, Ill. 60457

France, David Van, 1357 Morricale West Square, San Jose, Calif. 95117

Germany, William Aneling, 1414 East 59th St, Room 747, Chicago, Ill. 60637

Italy, Bill Stone, #9 Frith and Pierce Apts., Toms Creek Rd., Blacksburg, Va. 24060

Russia, Bill Thompson, 2251 A Portland Dr., Baltimore Md. 21234

Turkey, Jeffery Anderson, 3538 Keystone Ave., #9, Los Angeles, Calif. 90034

The DEADLINE for the Spring of 1901 is by 4PM on Tuesday November 25, 1975.
(players notified by separate cover.)

From a player in one of the games; "Does a loss by a substitute player such as go down as a loss on his record? Would a win go down as a full win?" This is a question on rating system treatments. The several systems do handle it differently. GND gives credit for a loss to the original player if he's not, GND gives full credit to a winner, however. I think you have to play 3 years to get full win credit. GND gives win credit if you played 3 full years. In STARS & BARS a sub is rated if he plays "more than 50% of the total seasons, or if he dropped at any time." A player is not rated if "He resigned in 1901, was replaced and did not play a majority of the game's seasons, or if he won or drew but entered with 13 or more contests." In PROS "Any score of 7 or less is credited to the original player any score of 8 or greater is credited to the latest replacement player, a score of 7.0-7.9 is given to a replacement player only when it improves his percentage score." In HODGES' GAMES "A player's score is not affected by a sub's score if the player has played more than 50% of the country's games."

Each of the systems may have one or two minor treatments for definite exceptions to the above. Each system does try to measure what happened to one of a player's play.

On the magazine ballots, the results of which were given last issue, there were a group of questions concerned with voted game results. 18 of the ballots I received had answers to these questions. You will note that there are some trends so that overwhelming opinion in favor/against a single proposition can likely be taken as being true hobby wide. More ballots would, of course, make such a statement more likely.

In the case of a voted win;

1 person said voted wins should not be allowed.

If there is a voted win how many centers must the 'winner' have?

<u>Centers</u>	<u>Votes</u>
16	2
15	1
14	4
13	3
12	4
11	0
10	1
9-1	0
0	1
more than any other	1

May any other player have as many (or more) centers that the 'winner'?

yes	3 (2 of those added "if it is a forced win")
no	14

How many centers may be in civil disorder?

<u>Centers</u>	<u>Votes</u>
17	1
16-10	0
9	1
8-7	0
6	3
5	1
4	1
3	8
2-1	0
any #	2

What # of centers, if any, may be controlled by opponents to the voted win?

<u>Centers</u>	<u>Votes</u>
18	1
17	1
16	1
15-13	0
12	1
11	0
10	3
9	1
8	1
3	2
2-1	0
0	3

Less than any player voting for a win but total less than 6.

If there is a voted draw;

How many centers may be in CD?

Any	3
32!	1
9	2
6	1
5	1
4	1
3	9

May a player survive in a voted draw?

yes-----14 no-----4

How many centers may such a survivor have?

One less than any in the draw 3

Any # 1

17 1

8 1

4 2

3 5

depends? 1

If a country has _____ centers, it should not be allowed to go into Civil Disorder.

5 2

4 6

3 6

2 2

1 2

Must a draw vote be unanimous?

Yes-----14 No-----4

Must a minimum # of years pass before there can be a voted draw?

No -----5 Yes-----13

What Number of Years would that be?

8 1

7 1

6 2

5 3

4 4

3 2

I would like to confirm these results with the next magazine survey. That survey will be run in January 1976. Thus far The Pocket Armenian, Turnabout, Paroxysm, Impassable and LD will run the survey. I ESPECIALLY would like to see it in DIPLOMACY WORLD. Any other zines that will print the survey please contact me for advance notice!

New Demonstration game .

Command magazine (from Dennis Agosta, 900 L Foxridge, Blacksburg, Virginia 24060) will be running a demonstration game with analysis. The players are; Eddi Birsan, Lenard Lakofka, Bill Young, Walter Blank, Ralph Ragan, Rick Loomis and Charles Reinsel.

A Trial sub is available from the publishers @ 3 for \$3. The zine will include wargaming as well Diplomacy related material.

Magazine notes--news;

All ratings on a 10 point scale (10 best).

Physical Quality	Detail	Article Quality	Overall	
6-7½	6½	none	6½	10/\$2

the opponent, Fred Bremner, 2821 West 12th St., Brooklyn, N.Y. 11224

Schedule, Openings, games, letters, address list. Well run but late on occasion.

9	9	8	8½
---	---	---	----

DIPLOMACY WORLD, Fall 1975, Walter Buchanan, RR#3, Box 324, Lebanon, Ind. 46052 \$4/4
 DipCon report/Neiger & Rosenberg--well done--reprints from TFA & POUCH/, Establishing
 a Diplomacy Zine/Pulsipher--accurate, all new publishers should read this/ Pastiche
 Opening/Torrey, You only DUD Twice/Walker--funny, as usual/, Telephone Games/Leeder/,
 North American Diplomacy Players Survey #2 part 2/Pulsipher--sign--wordy but valuable/,
 NA Demo game, STARS & BARS rating system/Walker--the stinker won't rate one of my wins/,
 the Rating Game/Walker, News from Britain/Helm/, Variant Design/Davis/, SWORD & SORCERY
 DIPLOMACY/Rich--a good one/, Variant Information and Descriptions/Pulsipher--useful info/,
 Postal Diplomacy Tournament 75-76/Saker/, Diplomacy: the main ingredient/Behnen--for
 novices, mainly/, NEWS and Game Openings.

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1975 S the Fallof 1904

Austria, Allen/7/(see 1973FW), owns; bud, gro, ser, vic, bul, rum, con, MUN 5-7+1
A CON H, F AEG H, a smy-SYR, A BOH-mun, A MUN-kiel, A RUM H, A VIE-bon
England, Tresco/7/owns; lon, lvp, ~~h~~, ~~h~~, ~~h~~, ~~h~~, ~~h~~, ~~h~~, ~~h~~, DEN, PAR, BRE 8-7+1 a mun/r/ruhr
F HELGO(S) A RUHR-kiel, F BOH(S) a pie-BRE, F WAL-mao, f kiel-DEN, a burg-PAR
France, Mathias/3, ish/owns; ~~h~~, ~~h~~, ~~h~~, port, ~~h~~ 1-3-2
F WES-spa sc, A GAS-bre, f mao-NAC
Italy, Foster/6/owns; ven, rom, nap, tun, tri, mar, SPA 7-6+1
F LYON(S) a pied-MAR, A SPA(%) a pied-MAR, f tyrr-TUN, a tyo-PIED, F NAF-mao
Russia, Weeks.9. owns; nwy, sev, mos, war, stp, swe, ber, ~~h~~, ank, EDI, SMY 10-9+1
A SIL(S) Aus A BOH-mun, A PRU(S) A BER, A BER(S) AUS A MUN-kiel, f den-NTH,
f nth-EDIN, A SEV H, a nwy-SWE, f bla-ARM, a arm-SMY
Turkey, CD/0, ish/owns; ~~h~~ out
the Deadline for the Winter of 1904 is by 4PM on Tuesday November 25, 1975

1975CF the Winter of 1903

Austria, Kador EVEN/5/A TRI, A RUM A UKR, F ADR, A VIE
England, Brenner EVEN/4/ F NWY, F FIN, A LVP, F DEN
France, Rowland F MAR/7/A WAL, A YORK, A PIED, F LON, F TUN, F IRI
Germany, Weitz EVEN/7/ A WAR, A GAL, A TYO, A SIL, A SWE, A BEL, F NTH
Italy, Thompson A ROM/3/F NAP, A VEN
Russia, Meyers EVEN/2/A MOS, A STP
Turkey, Michal F SMY/6/A SEV, A BUL, F GRE, F BLA, F AEG
the Deadline for the Spring of 1904 is by 4PM on Tuesday December 2, 1975

1975 CG the Spring of 1903

Austria, Bowman/3/A SER(S) a vic-MUD, A TRI-ven
England, Sergeant/5/F BAR(S) A NWY H, F NTH(C) a lon-MOL, f den-HELGO
France, Rittle/6/APIC(S) A BURG, A BEL(S) Eng a lon-MOL, A BURG(S) A BEL, A PIED(S)
aus A TRI-ven, f naf-TUN, F WES-tyrr
Germany, Stephens/3/ A hol(%) Fre A BEL/nso/d...., f helgo-KIEL, a ruhr-MUN
Italy, Leahy/6/F NAP(S) f rom-TYRR, A TYO(S) AVEN H, F GRE H, a mun-BOH
Russia, Spiegel/6/ A MOS(S) a rum-sev/d...., a war-GAL, a bud-vie/d+A/, A STP-nwy,
F SWE(%) GER a nwy-den/nsu, lvp, a nwy h/nsu/
Turkey, Mix/5/F BLA(S)+A BUL(S) a sev-RUM, faeg-ION, a ank-ARM
the Deadline for the Fall of 1903 is by 4PM on Tuesday December 2, 1975

I have two votes to include this game in the 1975-76 Postal Diplomacy Tournament. This would cost \$1/player and would go toward prizes in an elimination event. Everyone please vote if you would like this game included or not. Votes due with the fall moves.

1975GR GM Rich Swies the Spring of 1902

Austria, Clapper/4/A TYO(%) a bud/impossible/, A SER(S) f tri/ordered to move/, f tri-ALB,
a bud-TRI //note; a support order MUST include the piece piece being supported
AND the destination of the piece if it is a support for a move. Otherwise
the order is read as a support for a piece in PLACE.
England, deLeWochenotte/4/f nwg-BAR, F NTH-helgo, a nwy-STP, F LON-nth
France, Brenda Stephens/5/F BEL(S) f bre-ECH, a gas-BRE, a spa-PORT, a mar-BURG
Germany, Meyer/5/A RUHR(S) A HOL H, A MUN-kiel, F DEN-nth, F KIEL-helgo
Italy, Matous/4/A VEN-tyo, A APU-ven, F TUN H, f nap-TYRR
Russia, Tillitson/6/F RUM(S) f sev-BLA, f both-SWE, a swe-FIN, a ukr-SEV, a war-GAL
Turkey, Gilmer/4/ A GRE(S) f con-BULSC, a ank-ARM, a smy-CON

the Deadline for the Fall of 1902 is by 4PM on MONDAY December 1, 1975
Do you want this game included in the 1975-76 postal Diplomacy Tournament? This
would cost you \$1 each--send no money now--just vote with the Fall moves.

Magazine reviews--news come from page 3

Physical Quality Detail ... Quality Overall

7-8½ 8½ little this time--7 8

The Pocket Armenian (#23) Scott Rosenberg, 102-31 Rockaway Rd., Far Rockaway, N.Y. 11462

News, Four Duces in Amber/Zimmerman--well done/, EULAND, conclusion/, 1974OL (dome game), Press, Song?, the Tractor Variant/Diller/, Boyerstein Player Poll

5-6 6½ 8 7 10/\$1.50

(4th) STAB, Charlie Spiegel, 4517 Springfield Ave., Philadelphia Pa. 19143

Notes, games, review of VIKING, Tactical Use of Artillery in the Napoleonic Era/Rattle/ reviews and plugs//therein he says "variant information (often half the size)". Well this is news to me--er yes Greta, he was referring to LD. Yes dear, I know LD doesn't carry variants. Well yes, that IS why I mentioned it! -- Dumb broad, never should have let her burn her damn bra--stuck up the house for two weeks!

3-4 6 6 6

IMPADRI (#2), Jeremy Paulson, Apt. G-19, 63-60 98th St., Rego Park, N.Y. 11374

Games, DUD rating system//they haven't gotten me yet--gasp//, Tanks, a new D&D class/Diller//I rate as a grouch--if only this carbohydrate diet would work!//, Current events/Friedman/, More thoughts on scoring a Diplomacy Tournament/Cabhaner/, Bourne.

6 6½ none 5

Valinor (#2), Michael Machnik, 2520 Hyacinth Ct., Westbury, N.Y. 11590

Game, profiles, A letter from Lew Pulsipher//Like a goose you didn't want//, Pulsipher and one LD is mainly a D&D zine. Yes Greta I know--spaid bitin!

8½ 8½ 7½ 8 12/\$2.50

Bushwacker (Vol. IV,12), Fred Davis, 3012 Oak Creek Ct., Elllicott City, Md. 21043

Openings, announcements, Recommendations in LDA elections (a kid is for me! Yes Greta I am running), Thoughts on New York City, Teivia, Third Age, Games, plug!

8 8½ 10 10 5/\$1.15

the MIXUMAXU GAZETTE (#41), Robert Lipton, Box 1962, Lafayette College, Easton Pa. 18042

Why this page is blank, Walter Hitty in a D&D game//no it isn't by Diller//, back issues (5/\$1), There now--was that so bad?/Boardman//well done!//, numerous line separators, an unexpected break, cost accounting//may I put this in LDA Handbook Bob?//, The Conspirators--part II, the Son of the Star in D&D, Letters, comment on a small frog, ABCSF--XI, Kvetching Dept., Reviews--why waste time on them? Greta, get off of the floor./ Big brother is trying to watch us publishers--Does Lew Pulsipher want to be Big Brother? YES!//, Sex, games, 17/11 on Smokey Dragon--giggle! Brilliant--HIGHLY recommended!

7 7½ 7 7½ 10/\$2

SPECULUM (#26), Dave Kadlecak, Box 802, University of Santa Clara, Santa Clara Ca. 95053

Openings, Verhandel/Pulsipher--or is that Big Brother?/, games, bourse, letters/ many interesting ones/, reviews--too few me thinks. I'd rather see the reviews than Verhandel.

10 9 8½ 9 6/\$3

The Strategic Review (Vol. 1 #4), POB 756, Lake Geneva, Wisc. 53147

News & Editorial, Mapping the Dungeons, Castle & Crusade, Panzer Warfare/Blume/, the Strategists Club, the Exciting game of Fantastic Adventure, the Armory/Reese/, Wargaming World, Gencon VIII report, Illusionists! a new class for D&D /ARonson/, Tsolyani Names without tears/ Barker/, Creature Features, Nightly Magic Miscellany, Gallery of Gunfighters/McKey/, ads. Very well done. Highly recommended!

7 8½ 8 8 8/\$2

PAROXYSM (#18), Doug Ronson, 864 Ingersoll Ct., Mississauga, Ontario L5J 2S1

Game Openings, On the Ramifications of the Great War, Verhandel/Pulsipher--you know I've seen that thing & chances--once was enough/News, LDA News, games. Well done. Recommended

XX
 A letter

Your answer to Al Rowland concerning your ignorance about the proper choice of Central Region Secretary was a good one. Votes for two unknowns are not too valid.

Some information now is available to the membership since the IDA Diplomacy Review has been passed out. Most may have already voted. Nevertheless I'm listing the following if you desire to use it:

I am single, 31, and am a newspaper reporter (outdoor-environmental & feature section editor) for the Post-Crescent a 4 county 50,000 + daily. My experience in the hobby dates about two years and presently I am in 5 Dippy games and a ND game. I am not feuding in any of the sewing multitude of disputes that afflict the hobby and organization. And since I am an editor/reporter I believe I could fulfill that function to the satisfaction of the membership. I have never published, nor GM'd and do not intend to do so. I am interested in the hobby and--elected or not--intend to remain so.

Finally, I would urge those who know neither me or John to check his story in Diplomacy World and to read the Review. John's 16 (Good Lord we were out of Mordor and the Second Arab-Israeli war was over when he was born)--He's active in about 20 games, he says, and administrator of the Postal Diplomacy Tournament. He's also a guest GM in the Liberteerian.

One other thing. If John's elected (or whoever should Galdrif or somesuch get the nod) I'd be happy to do what I can to help.

Now Len. You know at least something. Do with the info & letter as you will; print it, file it, or make tiny bits of paper from it if you wish.

Sincerely,
 David Weiss

A sand table battle

Overview;

Along and desperate battle has occurred at the gates of Mordor. Gondor has been repulsed at great loss and is fleeing in fear of reprisal. One band of fleeing men and their allies has struck out northwest into uncharted mountain passes. For seven days they have fled from a mordor patrol. Before them lies a blind canyon and behind them the forces of mordor. The Gondor group is experienced but battle weary. Wounds have been healed & treated during brief pauses in the chase.

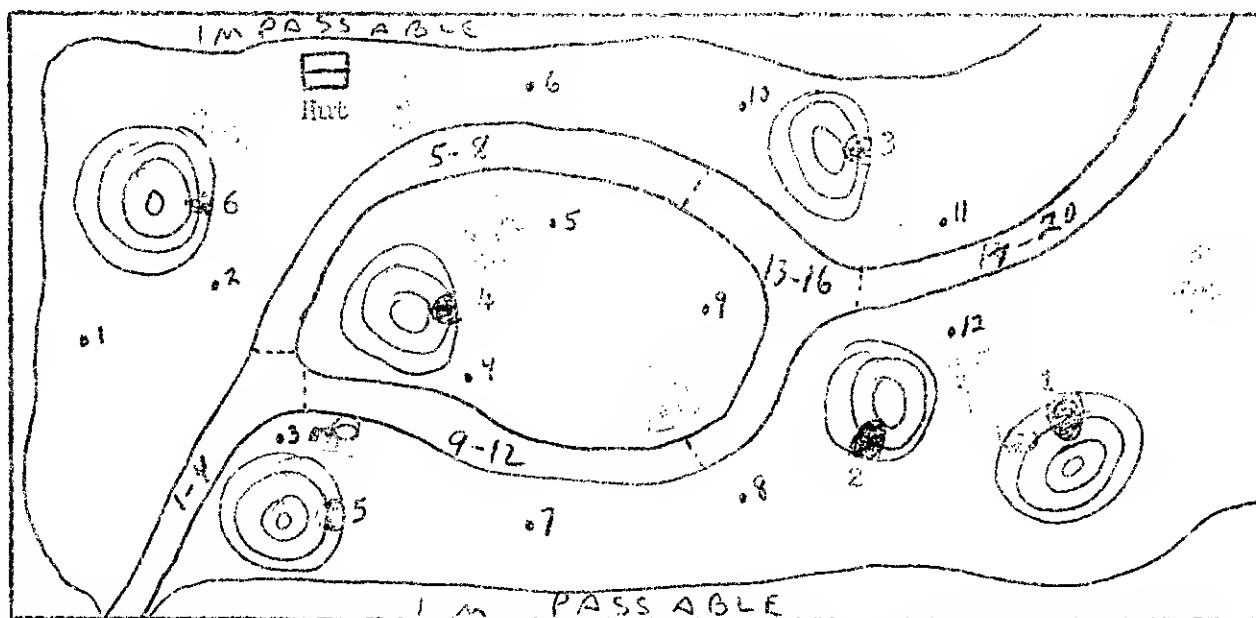
This is a three side game.

Gondor;

Quantity	Type	Strength	Hit Dice	Armor	To Kill	Reloads	Range	Move	Special	Morale
15	Dwarves	2	1	5	1	---	---	6-12-18	1 with charmed mattock ST+3 Armor +2	6
6	Elf Arch	3	1	5	1	12	24"	8-16-24	1 with 6 charmed arrows +3 acc. ST+2	5
10	Gondor Warriors	4	2	6	2cum	--	8"sp.	8-16-24	2 with charmed spears ST+2 & self return	4
1	Charmer & Enchanter	3	1	4	3cum	---	---	8-16-24	+4 Dispell Magic +1 Haste +2 Heal Wounds +2 Invisability +3 Charm Being +5 Charm Weapon	5
(note; +3 more and ST+1) Staff										
1	Gondor Hero	6spear Sword	3	7	4cum	---	12"sp.	8-16-24	3cum	3
1	Hero				2cum	---				

Mordor

Quantity	Type	Strength	Armor	To Hit	To Kill	Reload	Range	Move	Special	Morale
12	Orc Archers	2	1	5	1	12	18"	6-12-18		8
24	Orcs	2	1	5	1	--	--	6-12-18		8
4	Trolls Hammers	4	2	7	3cum	---	6"	8-16-24		7
3	Trolls Axes	5	2	7	4cum	---	---	9-18-27		6
1	Oliphant	6	3	6	3cum	---	---	8-17-26		8
1	Charmer & Ench.	3	1	4	3cum	---	---	7-14-21		7
1	Fire User	4	1	4	4cum	---	---	7-14-21		6
5	Wolves	3	1	3	1	---	---	7-18-27		7
1	Evil Priest	6	2	5	3cum	---	---	7-14-21	Levitation ST+2 Glass Heaps ST+3 Paralyze ST+2 Bravery ST+2 Fear ST+3 Water Walk ST+3	5



Behind one of the cave doors is a magic hammer. It may be wielded by any warrior except Bishop or his men. Holder gets these bonuses ST+4, Self return ACC +2, Range 12", FLY 18"turn.

In each cave there is a door locked by magic (ST 4). Behind each door is a teleportation tunnel. The Bishop controls these doors and may freely teleport with up to 6 companions at will. Any others will teleport as individuals. A die roll for each figure.

Hydra, Dragon and Wights are known to Bishop but not controlled by him.

Dragon may be placed in any of the 6 caves. He is placed by the Bishop.

The Hydra moves in the river by probability. See the map for location as a function of a throw of a 20 sided die (each turn).

On the board

Quantity	Type	Strength	Hit Dice	Armor	To Kill	Skills	Range	Move	Special	Morale
----------	------	----------	----------	-------	---------	--------	-------	------	---------	--------

1	Dragon	6	3	7	7cum	1/every other	6"	9-10-27	1"cone fly 18	7
---	--------	---	---	---	------	---------------	----	---------	---------------	---

Will attack Bishop on a throw of 1-4

Will attack Gondor on a throw of 1-14

Will attack Mordor on a throw of 1-7

Will leave cave on a throw of 1-3 (this cast is made each turn till he is out)

2	Hydra	5	1/	5	7cum	---	---	H ₂ O 12"	6
---	-------	---	----	---	------	-----	-----	----------------------	---

7 heads

1"cone fly 18

Will attack ANY within 12". Is located on map by single die roll/turn. 6

6	Wights	5	1.	5	3cum	---	---	Killed may rise as wights with a throw of 4-12 (12 sided die)	6-12-18
---	--------	---	----	---	------	-----	-----	---	---------

two

kills/hit

1/3 from normal weapons

6-12-18

Any within 12" will be attacked.

There are 12 wight holes on the board. Judge will cast a 12 sided die for location. Bishop will be told. Every 5th turn Wights will move (all holes interconnected) Bishop will NOT be told of new locations.

1	Bishop	8	3	7	3cum	---	---	8-16-24	Charm & Enchant 2
---	--------	---	---	---	------	-----	-----	---------	-------------------

Will ally with Gondor on a roll of 1-9 (20 sided die)

Will ally with Mordor on a roll of 1-7 (20 sided die)

Will stay in hut until some figure within 12" of hut.

If roll fails will stay neutral unless attacked.

6	Ax Men	6	3	8	3cum	---	10"self	7-14-21	4
---	--------	---	---	---	------	-----	---------	---------	---

return

Ax men are with Bishop and will ally as he does.

Teleportation tunnels;

The doors are closed at strength 4. Any humanoid who enters will see a foreign inscription. It is magic and only a spell of reading will decode it.

"Go ye fast, go ye quick!

In which direction, chance may pick!

Seven may come, and seven may go

and eighth may try, but may go below.

Those in union together may fly,

Those alone could go on high."

Up to 7 figures may teleport. If an eighth tries an 8 sided die is cast. 1-6 marks the tunnel he goes to. A 7 or 8 means he vanishes to unknown places.

If the figures hold hands/touch they will go as a group, if not a 6 sided die will be cast for each of the first 7 figures.

If the # of the cave they are in is cast then they do not move. The doors are closed from inside at a Strength of 1.

Obviously each side in this battle is given only his Order of Battle.

All terms herein are explained in LD 58-62. To review; Strength is on a scale of 1-12. The combat results table appears in LD 58. Hit Dice are the number of dice the figure casts to inflict damage on an enemy. To Kill is the number of hits the figure may take before being killed. Skills are given in LD 61-62 notes on magic in LD 59. Range is given in LD 61-62 notes on magic in LD 59. Move is given in LD 61-62 notes on magic in LD 59. Special is given in LD 61-62 notes on magic in LD 59. Morale is given in LD 61-62 notes on magic in LD 59.

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Lenard Lakofka

644 West Briar Place

Chicago Illinois 60657



You are mentioned on page _____

Please sub in 197 _____

FIRST CLASS MAIL

TO Rod Walker, T
1273 Crest Dr.,
ENCINITAS CALIF 92024